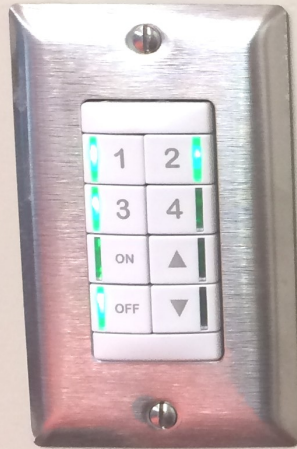


COMMUNITY ROOM A LIGHTS

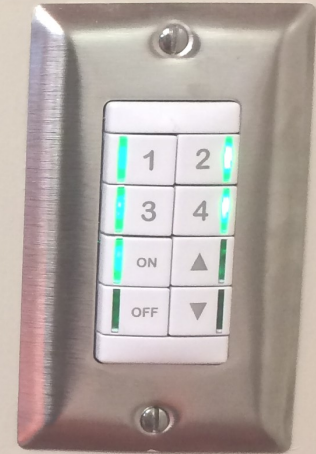
Left Panel



Middle Panel



Right Panel



Each number controls a set of lights.

When a number is selected (green light next to it turns on) you can then press "ON" or "OFF" to control that light. To deselect a number, press it again (green light next to it turns off). You may turn on or off multiple lights at once by selecting multiple numbers from a panel.

Be Patient: there is a slight pause after pressing buttons.

Left Panel:

1, 2, 3, 4 = two long rectangular lights in Room B
(all buttons control the same lights)

Middle Panel:

All buttons control row of circular recessed lights in Room A

1 = two nearest far wall (wall with RCTV booth)

2 = two in the middle of the row

3 = two nearest the door and AV closet

4 = entire row of six lights

Right Panel:

1 = two long rectangular lights in Room A

2 = row of six circular recessed lights in Room A

3 = light near projector wall that shines onto wall in Room A

4 = all lights in Room A

COMMUNITY ROOM B LIGHTS



Each number controls a set of lights.

When a number is selected (green light next to it turns on) you can then press "ON" or "OFF" to control that light. To deselect a number, press it again (green light next to it turns off). You may turn on or off multiple lights at once by selecting multiple numbers from a panel.

Be Patient: there is a slight pause after pressing buttons.

Panels in Community Room B (located near entrance and in rear corner):

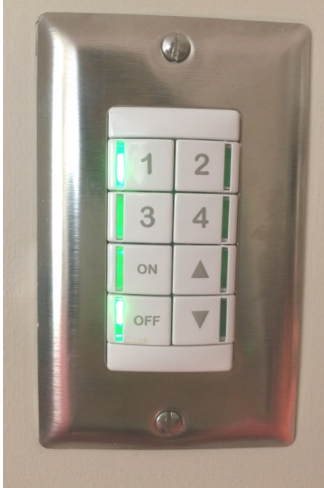
1 = two long rectangular lights in Room B

2 = two long rectangular lights in Room A

3 = row of six circular recessed lights in Room A

4 = light near projector wall that shines onto wall in Room A

CONFERENCE ROOM LIGHTS



To turn lights on:

Press **1** so that it has a green light next to it, then "ON"

To turn lights off:

Press **1** so that it has a green light next to it, then "OFF"

(Other numbers are not programmed to control lights)

Be Patient: there is a slight pause after pressing buttons.